1. User Experience Design (UXD)

Day 1

What is User Experience Design?
1. UX design is not user interface design. The difference between UX and UI design.
2. Why should we care about UX design?
3. Layout & Typography

Day 2

Understanding the Elements of User Experience
3. The elements of UX. Five planes of UX
4. Exploring the elements of UX
5. How the elements work together

Day 3, 4, 5, 6

Using The Elements
6. Strategy & Scope
7. Structure
8. Skeleton
9. Surface

Day 7

Short info About Users. Examination (Create UX design for web page)

Day 8

Every UI/UX Designer Need To Know About People.
10. How people see, how people read, how people remember, how people think, how people focus their attention, what motivates people, how people feel, people make mistakes, how people decide
Day 9
Wireframing and Prototyping Software
11. Wireframe and mockup tools
12. Why need a prototype mockups?
13. Prototyping tools

Day 10
Responsive Web Design (Mobile Friendly Websites). Part 1
14. What is responsive design?
15. Responsive grid system
16. Defining breakpoints
17. Adjusting screen resolution
18. "Mobile First" meaning. It's great or not

Day 11
19. Adaptive logos
20. Adaptive images
21. Adaptive icons
22. UI Elements

Day 12
From UX to UI. Examination (Create responsive website mockup with UI elements)
2. User Interface Design (UID)

Day 13
Each User Interface Design We Need?
23. How to decide style of UI. What are we creating? Who are your users?
24. Identifying business goals. Introduction to requirements

Day 14
Types Of User Interface Design
25. Generic UI design
26. Custom UI design

Day 15
Introduction To Photoshop.
27. How to create elements in correct way. Photoshop Etiquette

Day 16
What is UI Kit and Why You Should Use it
28. UI Kit for web and application
29. App UI Kit for different OS (Android, iOS, Windows)

Day 17
How To Create Color Scheme
30. Color scheme generators
31. Custom color scheme

Day 18
Typography Rules & Terms

32. Choosing and Using Typefaces
33. Information Priority

Day 19

How To Add New Page Design In An Existing Project

34. Use the same layout & existing UI Ki

Day 20

Project Planning For Examination (Create UI/UX design for project)

Day 21, 22

Make Redesigns Of Popular Websites (Few pages)

Day 23

Introduction To HTML & CSS (Basic)

Day 24

Examination (Slicing PSD (1 simple landing page) to HTML